

CTVA - Welcome

Fall 2009

California State University
Northridge



This site is dedicated to keeping my students informed about what's happening in "CTVA 468"

Contact information:
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Welcome to CTVA 468 - Fall 2009

This is going to be an exciting semester. This semester is all about producing web based interactive games. Teams of students will be responsible for producing and writing program code for a unique original title. You are allowed to pair up with friends who have greater artistic and musical capabilities to create the content for your game. The coding is solely your responsibility.

Flash, and more specifically Action Script is going through an important evolution. With the advent of Action Script 3.0 the scripting language is now fully Object Oriented, For non-programmers this will be quite an adjustment because now more then ever the designer/producer will need a strong foundation in programming concepts to make your interactive Flash site work. Together, through the semester will be learning the basics of Object Oriented Programming (OOP).

While each of you will be doing your own assignments and project it is important that you pair up and look at each others code for mistakes. One of the principals behind XP programming is that if two people are looking at the code at the same time there is a significant increase in program development speed and a significant decrease in the number of bugs that must be identified and fixed at the end of the project. I am sure all of you are taking other courses and can spend the time studying for finals rather then wasting time debugging at the end of the semester.

Welcome to the class and let's have fun,

Instructor: Ari Danesh
Room: Manzanita 285
Office Hours: T-TH 5-6 by appointment only

CTVA Departmental Student Learning Objectives:

Employ pre-production, production, and post-production techniques for all electronic and digital media formats in both the studio and the field.
Conceptualize, produce, direct, edit, and distribute cinema projects for both entertainment and informational purposes.

Learning Objectives:

Final Project: Build an animation
Learn basic sound design for animation

Flash:

Learn and use correct terminology for Flash
Learn to identify digital image types – vectors and bitmaps
Learn and use drawing tools and fills to create layered scenes in Flash
Learn and create a Flash animation
Learn and create Masks in Flash
Learn to create a DVD prototype in Flash
Learn the basic functions of Action Script
Learn and create audio for Flash documents
Learn the difference between the three Symbol types
Learn to use Movieclips in animation
Learn to communicate with Movieclips through Actionscript
Learn to create and design a storyboard for a Flash Project
Learn to develop content for a Flash animation
Learn and be able to test Flash software
Learn how to properly use and reference software book
Learn how to create artwork in Illustrator for use in Flash
Learn to create a simple game for DVD prototype in Flash
Learn how to edit images in Photoshop for use in Flash

EMAIL:

All notices regarding university policy, registration, and meetings are sent to your CSUN email. Please check your CSUN email on a regular basis, or forward your CSUN email to your personal account.

Supplies to be provided by students:

Notebook and Pen (you have to take notes in this class)
Keychain memory for project backups
Blog (you must create a blog to post your WAR - Weekly Activity Report)

Writing Lab:The Learning Resource Center's Writing Center is available to all students (and it's free). The Center helps students with academic, professional and personal writing. You should make an appointment a week in advance. Call 818-677-2033 or stop by Bayramian Hall 408 (formerly Student Services Building) for more information.
<http://www.csun.edu/LRC>

Students with Disabilities:Students with disabilities must register with the Center on Disabilities and complete a services agreement each semester. Staff within the Center will verify the existence of a disability based on the documentation provided and approve accommodations. Students who are approved for test taking accommodations must provide a proctor form to their faculty member signed by a counselor in the Center on Disabilities prior to making testing arrangements. The Center on Disabilities is located in Bayramian Hall, room 110. Staff can be reached at (818) 677-2684.

Counseling Services:CSUN offers a wide variety of personal counseling services to all students. All services are free and all information is private and confidential. If you need any type of counseling, check out their website http://www.csun.edu/counseling_services. University Counseling Services is located in Bayramian Hall, room 520. Phone 818-677-2366



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